Computer Science at the College of Charleston bridges disciplinary boundaries, linking people and ideas together. Rivaling any program on a national scale, we provide computer science majors with unparalleled opportunities from undergraduate acceptance through post-graduation. Computer Science at the College of Charleston focuses on undergraduate education, enhanced by a Master of Science in Computer and Information Sciences. Our computer science graduates are prepared for a lifetime of success with access to a global network.

**Why study with us? Among other reasons, we’re big enough to matter and small enough to care.**

**DEGREE PROGRAMS**
- BS Computer Science - ABET Accredited (CSCI)
- BA Computer Science (CSCI)
- BS Computer Information Systems (INFS)
- BA Computing in the Arts (CITA)
- BS Data Science (DATA)
- MS Computer and Information Sciences (MS CSIS)

**GOALS**
- High impact learning experiences for all computer science majors
- Increase quantity, quality, and diversity of computer science majors

**DIFFERENTIATORS**
- **Undergraduate research experiences** (funded by NSF and corporate sponsors)
- Full-time, **paid internships** for all computer science majors who seek a co-curricular experience
- **Study abroad** in computer science at no additional cost
- **$200K for Leading Edge Scholarships** for in-state and out-of-state computer science majors
- **The 4+1 Program** allows qualifying undergraduates to complete their BS degree in Computer Science and Master of Science in Computer and Information Sciences in five years.

**RESULTS**
- Undergraduate computer science majors grew **16% per year** from 2006 to 2013
- Up to 20% pursue graduate degrees (primarily PhD programs in CS) immediately after graduation
- 80-90% of our graduates find high-paying jobs right out of college or start new software companies
- Salaries can reach up to six figures (not including stock options)
- Employers of computer science graduates: FaceBook, Google, Pandora, Digital Domain, Yahoo Research, Amazon, Microsoft, Playdom-Disney and DreamWorks, Life Cycle Engineering, L3 Communications, ICF, SPAWAR, Blackbaud, Benefitfocus, AMD, Lexmark, and many more
- One alumnus won an Oscar in 2008 for his technical work in CGI at Digital Domain (Pirates of the Caribbean: At Worlds End, 2012)