34th High School Programming Competition

Schedule of Events
• **4:30 - 5:00pm** Check-in: Teams will arrive to the first floor of Harbor Walk West, where registration will take place in the front lobby
• **5:00 - 6:00pm** Welcome at Harbor Walk West, Rm 213
• **6:00 - 7:00pm** Dinner will be served at Harbor Walk West Atrium
• **7:00 - 9:30pm** Programming competition at Harbor Walk East
• **9:35** Awards ceremony at Harbor Walk West, Rm 213

Programming Competition Rules
• Each programming team consists of three students only.
• Each team will be assigned a work area and one computer.
• During competition, the teams are given 2.5 hours to solve problems.
• Teams must submit solutions as programs in Python or Java.
• A printer will be available for use during the competition. Teams should request that a competition volunteer/staff retrieve their document for them.
• Teams may bring books and notes.
• Teams **may not** bring laptops, PDAs, cell phones, and other similar electronic devices to the competition.
• Teams **may not** bring food or drink into the competition rooms.
• Teams **may not** access the Internet, including WWW or Email, etc. during the competition. Teams may only consult competition volunteers/staff or the Syntax-Master during the competition.
• Competition winners will be determined by the sum of the elapsed times at each point that they submitted correct solutions, plus 20 minutes for each rejected submission of a problem ultimately solved.