34th High School Programming Competition

Schedule of Events

- **4:30 - 5:00pm** Check-in: Teams will arrive at the first floor of Harbor Walk West, where registration will take place in the front lobby.
- **5:00 - 5:30pm** Welcome, Dr. Sebastian van Delden, Department Chair, Harbor Walk West, Rm 213
- **5:30 - 6:30pm** Dinner & practice contest, room 301, 334, 335
- **6:30 - 8:30pm** Programming competition at Harbor Walk East
- **8:35pm** Awards ceremony at Harbor Walk West, Rm 213

Programming Competition Rules

- Each programming team consists of three students only.
- Each team will be assigned a work area and one computer.
- During competition, the teams are given 2 hours to solve problems.
- Teams must submit solutions as programs in Python or Java.
- Teams may bring books and notes.
- Advisors are not allowed in competition rooms
  - Advisors and additional guests may observe virtually in Room 300
- Teams **may not** bring laptops, PDAs, cell phones, and other similar electronic devices to the competition.
- Teams **may not** access the Internet, including WWW or Email, etc. during the competition. Teams may only consult competition volunteers/staff or the Syntax-Master during the competition.
- Competition winners will be determined by the sum of the elapsed times at each point that they submitted correct solutions, plus 20 minutes for each rejected submission of a problem ultimately solved.